

XIANPENG LIU

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EDUCATION

North Carolina State University, Raleigh, NC <i>Ph.D. in Electrical Engineering</i>	<i>Aug. 2018 - Dec. 2023</i>
Harbin Institute of Technology, Harbin, China <i>M.S. in Materials Processing Engineering</i> <i>B.Eng. in Welding Science and Technology, Honors School (top 5%)</i>	<i>Aug. 2012 - June 2018</i>

EXPERIENCES

Machine Learning Engineer, Bytedance Inc. Team: E-Commerce Knowledge Graph	Bellevue, WA Feb. 2024 - Present
Research Intern in Machine Learning, OPPO Seattle Research Center (OSRC) Mentor: Dr. Guojun Qi (<i>IEEE Fellow</i>) ◦ Focus: <u>Deep Learning</u> projects for <u>3D Object Detection</u> and <u>Human Mesh Recovery</u> .	Bellevue, WA Summer, Fall 2022
Research Assistant, Interpretable Visual Modeling, Computing and Learning (iVMCL) Lab Advisor: Prof. Tianfu Wu ◦ Research Focus: <u>Computer vision</u> and <u>Deep learning</u> , especially on <u>2D/3D Object Recognition</u> (classification, detection, segmentation, etc.) and <u>3D Reconstruction (NeRF)</u> .	Raleigh, NC Jan. 2020 - Dec. 2023
Research Assistant, Multimedia and Forensic (MF) Lab Mentor: Prof. Chau-Wai Wong ◦ Research Focus: <u>Machine learning</u> on <u>Video Data Analysis/Forensics</u> and <u>Social Media Data analysis</u> .	Raleigh, NC Aug. 2018 - Dec. 2019

SKILLS

Programming:	Python, SQL, C/C++, JavaScript, PHP, HTML/CSS
Libraries:	<i>Machine Learning & Data Science:</i> Numpy, Scipy, Pandas, Matplotlib, Seaborn <i>Deep Learning:</i> Pytorch, Tensorflow, Keras <i>Computer Vision:</i> OpenCV, MMDetection, MMDetection3D, Detectron2, Nerfstudio
Tools:	Matlab, Git, L ^A T _E X, Vim

PUBLICATIONS

- **X. Liu**, C. Zheng, M. Qian, N. Xue, C. Chen, Z. Zhang, C. Li and T. Wu. “Multi-View Attentive Contextualization for Multi-View 3D Object Detection.” in *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, 2024.
- **X. Liu**, C. Zheng, K. Cheng, N. Xue, G. Qi and T. Wu. “Monocular 3D Object Detection with Bounding Box Denoising in 3D by Perceiver.” in *Proceedings of the IEEE/CVF International Conference on Computer Vision (ICCV)*, 2023.
- C. Zheng, **X. Liu**, G. Qi and C. Chen. “POTTER: Pooling Attention Transformer for Efficient Human Mesh Recovery.” in *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, 2023.
- **X. Liu**, N. Xue and T. Wu. “Learning Auxiliary Monocular Contexts Helps Monocular 3D Object Detection.” in *Proceedings of the AAAI Conference on Artificial Intelligence (AAAI)*, 2022.
- J. Wu, C. Wong, X. Zhao and **X. Liu**. “Toward Effective Automated Content Analysis via Crowdsourcing.” in *IEEE International Conference on Multimedia and Expo (ICME)*, pp. 1-6, held virtually, July 2021.
- **X. Liu** and C. Wong. “Video-based Wetting Detection for Blended Fabrics.” in *IEEE Asilomar Conference on Signals, Systems, and Computers (ACSSC)*, pp. 89-93, Pacific Grove, USA, November 2019.

ACADEMIC SERVICES

Journal and Conference Reviewer:

Journal: Image and Vision Computing, Neurocomputing, Neural Networks, IEEE/CAA Journal of Automatica Sinica, Frontiers of Computer Science
Conference: CVPR, ICCV, ECCV

Open Source Projects:

CVPR'24 Paper: <https://xianpeng919.github.io/mvacon>
ICCV'23 Paper: <https://xianpeng919.github.io/monoxiver>
AAAI'22 Paper: <https://github.com/Xianpeng919/MonoCon>